

- **Km 0** – The start will be on the beach at Etmat Bay, Erakor. You will run along the shoreline for 400 meters; watch out, it will be high tide, so space is tight if you want to keep your feet dry! You will leave the beach to the right, and 300 meters later, you will need to cross a gate.
- **Km 1** – Turn left onto a wide trail and follow it for 500m. The trail continues along the sea toward Erakor Point. Enjoy the breeze and the view of the Eratap islets.
- **Km 3** – Turn right to leave the shoreline and head onto a shaded path through the vegetation for 2 km.
- **Km 5** – You will approach some houses in Erakor Village. Turn left toward the soccer stadium and run all the way around it. Enjoy the view of Erakor Island.
- **Km 6.5** – Turn right to head uphill to the main road at the entrance of Erakor Village. Follow this road for 500 meters; watch out for traffic.
- **Km 7** – Don't miss the right-hand fork indicated by a marshal. Follow this wide, gently descending path for 1.5 km.
- **Km 7.8** – You will reach Checkpoint 1 (split for Elite / Challenger and Family) as you cross the road leading to Etmat Bay. There, follow the markers to the left.
- **Km 8.5** – You will reach Checkpoint 2 (split for Elite and Challenger). Turn left here. Follow the trail markers and instructions from the marshals closely for the next 3 kilometers.
- **Km 11.5** – After passing through increasingly dense residential areas, you will arrive at the road running along the second lagoon. Turn right to follow this road for 1 km: watch out for traffic.
- **Km 12.5** – Leave the paved road to the right to reach Checkpoint 3. **Warning, cut-off time: 10.00 am.** 300 meters after Checkpoint 3, go around a gate on the left (do not open it). Then, another 300 meters further, you will reach another gate that you must open and close behind you. Follow the markings.
- **Km 14** – You will reach the bottom of a quarry that you must climb using a small ladder; please be careful, a VMF officer will be there for your safety. Once you reach the plateau at the top of the quarry, follow the markers and head to the left.

- **Km 16** – After a descending trail, you will rejoin the paved road heading to Eratap Village. Turn left to follow the road, then 100 meters later, take the first dirt track on the left, heading uphill. Follow this wide path, then head down to the right before running past a primary school. Keep going straight.
- **Km 18.2** – You will reach a gate that you will go around on the left (do not open it) to cross a small plantation with a few houses. A second gate (which you must open and close behind you) will lead you out of this plantation.
- **Km 18.7** – You will leave the straight grassy path to the right (don't miss the trail markers!) to take a narrow, very short, steep uphill trail through the forest. Emerging from this forest, you will reach a track and turn right. This wide track continues uphill for 1 km to bring you to the top of Eratap Village. Turn left and cross the village, taking the steep concrete road downhill.
- **Km 20.4** – You will reach Checkpoint 4 (bus shelter) and rejoin the main Eratap road. **Warning, cut-off time: 12.00.** Turn right to continue downhill, then 10 meters further, head left onto a wide dirt trail. Follow the markers for 2 km on flat ground.
- **Km 22.5** – You will reach Checkpoint 5. Here, Challenger runners may join you from your right. Keep going straight.
- **Km 24.2** – You will reach the edge of the Etmat Bay property. Family runners may join you from your right. Continue left, then right, and go through the small gate to enter the property. You are close to the finish, but you will head left toward the point of Etmat Bay for Checkpoint 6. Enjoy the magnificent view over Etmat Bay and the finish line.
- **Km 26.6** – Cross the timing mat at the finish line. Well done!!